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General Information

These Specs contain relevant information about all Xaxis, Light Reaction and Finecast ad formats.

Please Note:

- Consider delivery time to GroupM Admanagement: There has to be a briefing at least **5 business days** prior to the start of the campaign to ensure that the campaign starts on time. Special formats, especially DCO, might require an extended lead time.
- A 1x1 frame with clear contrast to the content for all display advertising media must be present
- AThe delivery is done via redirects (exceptions are BTK's, Gaming, Audio and Finecast). All components of these redirects must be https-compatible.
- Delivery and Support:
 - Xaxis DX_DE_xaxis_ads@groupm.com & DX_DE_dmo@groupm.com
- For Xaxis Select campaigns, ads are required physically.
- Additional 3rd-Party scripts / pixels can only be accepted when previously requested.
 Still, Xaxis/Light Reaction data is relevant for billing.
- Please make sure that all ad-components delivered are https-compatible.
- Delivery of streaming or rich media creatives is only possible if agreed upon with Sales & Consultancy: DX_DE_premiumsolutions_sales@groupm.com.
- In exceptional cases, a physical delivery can be made.
- Physical advertising material must be delivered as HTML5 (Display Ads) / jpg, gif / MP4 (Video Ads).
 All components of the advertising material must be https-compatible.
- For the physical delivery of advertising material (by arrangement wit Sales), the Adition Specs must be observed. These can be found at: https://wiki.adition.com/images/5/51/ADITION HTML5 Specs 20 04 2020.pdf



Display Ads

Superbanner/ Leaderboard	Creative Size	728x90
	Max. Size Restrictions	200 kB incl. Fallback
	Creative Format	HTML5
	Fallback	.gif, or .jpg
	Animation	max. 30 sec. allowed
Skyscraper	Creative Size	120x600
	Max. Size Restrictions	200 kB incl. Fallback
	Creative Format	HTML5
	Fallback	.gif, or .jpg
	Animation	max. 30 sec. allowed
Wide Skyscraper	Creative Size	160x600
	Max. Size Restrictions	200 kB incl. Fallback
	Creative Format	HTML5
	Fallback	.gif, or .jpg
	Animation	max. 30 sec. allowed
Medium Rectangle	Creative Size	300x250
_	Max. Size Restrictions	200 kB incl. Fallback
	Creative Format	HTML5
	Fallback	.gif, or .jpg
	Animation	max. 30 sec. allowed



Display Ads

Halfpage Ad	Creative Size	300x600
	Max. Size Restrictions	200 kB incl. Fallback
	Creative Format	HTML5
	Fallback	.gif, or .jpg
	Animation	max. 30 sec. allowed
Billboard Ad	Creative Size	800x250 und 970x250 (bitte beide Formate anliefern)
	Max. Size Restrictions	200 kB incl. Fallback
	Creative Format	HTML5
	Fallback	.gif, or .jpg
	Animation	max. 30 sec. allowed
Sitebar Ad	Creative Size	300x600
	Max. Size Restrictions	2 MB
	Creative Format	HTML5 (responsive)
	Fallback	.gif, or .jpg
	Animation	max. 30 sec. allowed
	Please note	Physical ads are necessary (zip-file), redirects can only be used when previously requested.
		All components must be delivered responsive!
		Hosting via Adition adserver; creative can directly be uploaded by creative agency after consultation.
		Any questions: DX_DE_lightreaction_campaign@groupm.com DX_DE_xaxis_campaign@groupm.com



Mobile Ads

Mobile Content Ads		
(6:1, 4:1, 2:1 &		
Mobile Medium		
Rectangle)		

Creative Size **Smartphone:** 300x50 (6:1)

320x50 (6:1) 300x75 (4:1) 300x150 (2:1)

300x250 (Mobile Medium Rectangle)

Tablet: 300x250 728x90

Max. Size Restrictions Smartphone: 40 kb incl. Fallback

Tablet: 150 kb incl. Fallback

Creative Format HTML5, .png, .gif or .jpg

Animation max. 15 sec. allowed

Mobile Interstitial

Creative Size Smartphone: 320x480 + 480x320

Max. Size Restrictions 150 kb incl. Fallback

Creative Format HTML5, .png, .gif or .jpg

Animation max. 15 sec. allowed

Note The creative must contain a close button, which must be created according to IAB specifications.

Mobile Understitial

Creative Size

Smartphone:
320x480 + 480x320

Max. Size Restrictions

150 kb incl. Fallback

Creative Format HTML5, .png, .gif or .jpg

Animation max. 15 sec. allowed

MRAID

Size **Smartphone:** 320x50 320x480 + 480x320

Max. Size Restrictions 150 kb incl. Fallback

Creative Format HTML5, .png, .gif or .jpg

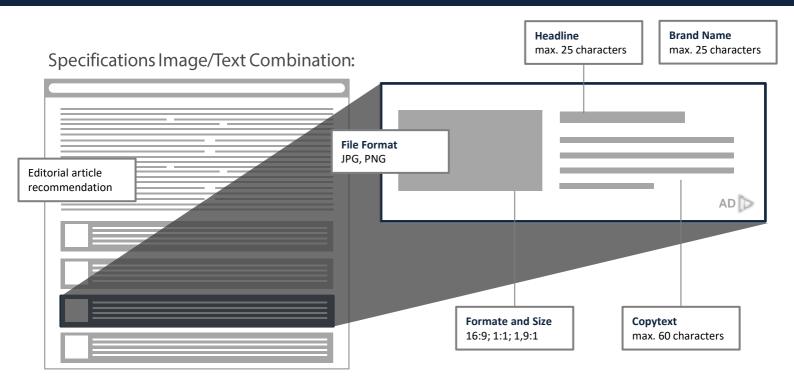


Image/Text Combinations

Image specifications	File Format	.jpg, .png
	Format and Size	16:9 (1200x675 px) Optional: 4:3, 1:1, min. 1200 px wide
	File Size	100 kB (suggestion) We recommend delivering images, text and logo (optional) separately and not integrating them into the image in advance. The logo is not integrated into the image during playout. In exceptional cases, logos or text must be placed with a safe zone of 10% to the edge of the image. We also require the image in 16:9, 4:3 and 1:1 formats.
Text specifications	Note	Recommendation ads may be displayed title-only, depending on the publisher. Therefore, representative and meaningful headlines are recommended. The brand name can be displayed above or below the Copy Text, depending on the publisher.
	Headline	max. 25 characters (including whitespace)
	Copytext	max. 60 characters (including whitespace)
	Brandname	max. 25 characters (including whitespace)



Image/Text Combinations

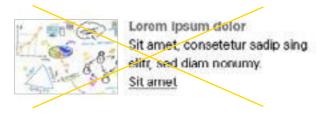


Tipps & Tricks	Headline	 Use emotional images Avoid logos, text and richly detailed images Important elements should be displayed centrally if possible since images might be cropped
	Copytext	The Copytext should only include relevant information.
	Call-to-Action	The Call-to-Action Link activates the user to click and leads them to the landing page/target URL. e.g.: Inform now/Book here!/Order now!
	Image	Avoid Logos, text and high detail in the visuals (scaling).



Image/Text Combinations

Negative Example:



Too much text in the image creates confusion and makes the user lose interest as it might be perceived as illegible.

Positiv Example:



Lorem Ipsum dolor Sit amet, consetetur sadip sing elitr, sed diam nonumy. Sit amet

A clear image with a clear message and seperate text for further information.

Please Avoid	URLs in Text
	Telephone numbers
	Special characters
	Umlauts
	Too many numbers



Online Video

Rolls (Instream) & InRead (Outstream)	Please note	Only VAST tags can be accepted when DoubleClick redirects are delivered. Please also note that when using DoubleClick, only the largest video size (1280x720 or 720x540) needs to be delivered. Delivery is always cross-device.
	! Important !	(Please note: For Gaming and Finecast the specs on the following pages apply)
	Video	
	Max. Size Restrictions	10 MB (for Desktop) or 6 MB (for Mobile)
	Creative Format	.mp4
	Codec	H.264
	Creative Size	For Desktop 16:9 1280x720 OR 818x460 OR 640x360 For Mobile 16:9 818x460
		For Desktop and Mobile 4:3 (not mandatory) 960x720 (alternatively 480x360 OR 720x540)
! Important !	Total Bitrate	max. 1500 kbps (=1372 kbps + 128 kbps audio) respectively 320 kbps (=260 kbps + 64 kbps audio)
	Colour Depth	32-Bit
	Framerate	25 fps
	Video Length	Max. 30 sec. (recommended: max. 20 sec.)
	Audio	
	Format	MPEG Audio
	Codec	AAC-LC or HE-AAC
	Format Version	Version 1
	Format-Profile	Layer 3
	Format-Settings Mode	Stereo
	Bitrate-Mode	konstant
	Bitrate	128 kbps
	Channel	2
	Samplingrate	44,1 KHz or 48 KHz
! Important !	Audio Level	-23 LUFS (+/- 1 LU) nach EBU-Norm R128



Online Video

YouTube	General Information	Creatives have to be delivered as a YouTube link (optionally with ClickCommand). An Impression Tracker can be delivered. If you have any queries, please contact DX DE dmo@groupm.com DX DE premiumsolutions campaign@groupm.com
	Hosting	Video must be uploaded to YouTube. Embedding must be possible. The video must be public or unlisted. True streaming is not allowed.
	Video Length	max. 6 sec. (Bumper Ads) max. 15 sec. (non-skippable) max. 30 sec. (skippable)
	Ad-Content	Must comply with YouTube policies.
	Skippable	Video ads up to 30 seconds: skippable Bumper Ads and Video ads up to 15 sec.: non-skippable
	Technical Details	https://support.google.com/youtube/answer/4603579?hl=en_
	Please note	For video ads (non-skippable) with a runtime >15 sec., prior customer approval must be obtained from Google Support. Even after approval, a maximum of 20 seconds is possible. The release takes place twice a week (Tuesdays & Thursdays) and the implementation of the creatives can take up to 48 hours afterwards.



Gaming Advertising

Rewarded Video	Video	
	Max. Size Restrictions Creative Format	2 MB .mp4
	Codec	MPEG-4/H264;
	Creative Size	640x360 px (MEW/InApp); 1280x720 px (Desktop)
! Important !	Total Bitrate	max. 800 kbps
	Colour Depth	32-Bit
	Framerate	25 fps
	Video Length	Max. 30 sec. (max. 20 sec. recommended)
	End Card in VAST Tag	Four Sizes must be delivered: 320x480, 480x320, 1024x768, 768x1024 (max 150KB/Card) – integrated in Vast Tag
	Audio	
	Creative Format	MPEG Audio
	Codec	AAC+; AAC; WMA
	Format-Version	Version 1
	Format-Profil	Layer 3
	Format-Settings Mode	Stereo
	Codec	Constant
	Audio Bitrate	128 kbps
	Channel	2
	Samplingrate	44,1 KHz or 48 KHz
	Audio Levels	-23 LUFS (+/- 1 LU) in accordance with EBU R128
Streaming Video	Video	
	Information	Google DV360Specs apply for YouTube



Gaming Advertising

Native In-Game Display	Please note: Native in-game display ads must be delivered physically (PNG, JPEG). The integration of scripts (ad server, adverification, etc.) is not possible. Only 1x1 impression trackers can be used. A click command cannot be integrated, nor can a landing page be inlcuded. Currently, ad verification providers have a very limited evaluation option.	
Halfpage Ad	Creative Size	300x600
	Max. Size Restrictions	200 kB incl. Fallback
	Creative Format	HTML5
	Fallback	.png, oder .jpg
	Animation	not allowed
Medium Rectangle	Creative Size	300x250
	Max. Size Restrictions	200 kB incl. Fallback
	Creative Format	HTML5
	Fallback	.png, oder .jpg
	Animation	not allowed
Billboard	Creative Size	970x250
	Max. Size Restrictions	200 kB incl. Fallback
	Creative Format	HTML5
	Fallback	.png, oder .jpg
	Animation	not allowed
Superbanner	Creative Size	728x90
	Max. Size Restrictions	200 kB incl. Fallback
	Creative Format	HTML5
	Fallback	.png, oder .jpg
	Animation	not allowed



Gaming Advertising

Native In-Game Mobile	<u>Please note:</u> Native in-game mobile ads must be delivered physically (PNG, JPEG).	
	Creative Size	300x600
Mobile Understitial	Max. Size Restrictions	200 kB incl. Fallback
	Creative Format	HTML5
	Fallback	.png, oder .jpg
	Animation	not allowed
Mobile Content Ads	Creative Size	320x50 (6:1)
	Max. Size Restrictions	200 kB incl. Fallback
	Creative Format	HTML5
	Fallback	.png, oder .jpg
	Animation	not allowed
Mobile Interstitial	Creative Size	320x480 + 480x320 768x1024 + 1024x768
	Max. Size Restrictions	150 kB incl. Fallback
	Creative Format	HTML5
	Fallback	.png, oder .jpg
	Animation	not allowed

Guidelines Native In-Game Creatives

AVOID SMALL DETAILS AND USE HIGH-CONTRAST CREATIVES

Avoid small details and make sure the ad uses distinct high contrast colors in the ad creative. Doing so will increase ad exposure significantly and will allow the ad to be visible even when it's far away. This could lead to 10X higher overall ad exposure time, when the creative is big enough. Banners where the brand name/logo takes at least 30% of the overall creative image can result with higher brand recognition rates..

CREATIVE CONTENT - BEST PRACTICES

When using text in an ad creative it's important to follow the guidelines below, which will maximize the text readability and overall effect on the user::

- · Use a big, familiar and readable font
- Avoid using effects on the text such as shadows, tilting, and so on
- Make sure the text color and text background have high contrast to ensure the text stands out
- · Short words and short overall text
- Use text that invites a later call-to-action (see examples below) or important information to the user, such as: "New things available", "Discount XY", "Short company slogan"



Stream Green Ads

Display	Logo	.eps, .svg or .png
	Font	.otf, .ttf or .woff
	Images	.gif or .jpeg
	Сору	Maximum 40 characters per message
	СТА	Maximum 20 characters per CTA (any buttons or arrows should preferably be delivered as .svg, .eps or .png)
	Disclaimer	Maximum 60 characters
	Layout template	Instructions of where and when to place graphics— preferably with a reference image or video (minor HTML5 animations, such as hover effects are possible)
InBanner Video	Logo	.eps, .svg or .png
	Font	.otf, .ttf or .woff
	Video	Maximum 30 sec and preferably as .mp4 with maximum resolution (no weight limit), if available, please send videos in 1:1, 4:5, 9:16 and 16:9
	Сору	Maximum 40 characters per message
	СТА	Maximum 20 characters per CTA (any buttons or arrows should preferably be delivered as .svg, .eps or .png)
	Disclaimer	Maximum 60 characters
	Layout template	Instructions of where and when to place graphics— preferably with a reference image or video (minor HTML5 animations, such as hover effects are possible)
Hinweis	-	paigns, only the above-mentioned assets need to be provided. The ad is d is carried out in coordination with the agency.
	If you have any questions, p	lease contact: DX_DE_premiumsolutions_sales@groupm.com

F:NECAST

VIDEO SPOT

1/3

FOREWORD

Our technical specifications are continuously updated to reflect changes in inventories and from publishers. For this reason, they should only be accessed online in order to always receive the latest version.

In order to minimise the number of required ad media variants, we aim to find the greatest possible overlap for the existing requirements of publishers. Nevertheless, it is not always possible (depending on the booking combination of products) to fulfil all requirements with just one advertising medium.

GENERAL REQUIREMENTS

Delivery of advertising assets

- min. 10 WT before campaign start for standard campaigns (CTV and ATV)
- min. 14 WT before campaign start for bookings incl. Netflix (CTV)
- Lead times for campaigns with additional DCO (Dynamic Creative Optimisation) on request
- All advertising material components (tracking, URL references, etc.) must be SSL-compliant
- A target URL to the customer's landing page is required (see also ClickCommand p.3/3)
- Provision must take place "physically" via email or download (for exceptions, see Technical details)
- Provision of video creatives via 3rd party ad serving as "VAST redirect" is not possible.
- Provision of tracking pixels for 3rd party measurement (see p.3/3)
- The number of video files delivered per campaign should not exceed a maximum of 3 versions
- Delivery & support: DX_DE_dmo@groupm.com

Distribution of advertising assets

- Delivery is "non-skippable" on all inventories.
- Video creatives with in-between lengths (differing from exact lengths of e.g. 10s, 15s, 20s or 30s) may be rejected by some publishers due to a lack of controllability in the advertising block. We recommend creating video creatives with "exact lengths" (see general length limits in the technical details for inventories with a separate booking option on the next page).

FINECAST

VIDEO SPOT

TECHNICAL DETAILS (provision of source file)

· · · · · · · · · · · · · · · · · · ·						
VIDEO-FILE						
CHANNEL	CTV*1	(+) ATV*2 min. 2 videos required for ATV				
PRODUCT*1	BVOD- & Streaming inventories	(+) YouTube	Video 1	Video 2		
DURATION*3	(exact duration required) 15s, 20s oder 30s (10s see restriction below)	(exact duration required) 10s, 15s, 20s or 30s				
DELIVERY (CLIENT)	physical	physical				
RESOLUTION	1920x1080 (FHD)		1920x108	0 (FHD)		
FILE WEIGHT*4	max. 250 MB	max. 250 MB				
BITRATE	min. 15 Mbit/s up to max. 40 Mbit/s	50 Mbit/s				
RATIO FORMAT	16:9 .mp4	16:9 .mp4	16:9 .MXF			
CODEC	H.264	H.264	XDCAM HD 422			
SCANTYPE	progressive	progressive	interlaced			
COLOR-INTENS. FRAMERATE	32-BIT 25 fps	25 fps				
AUDIO-TRACK (integrated audio track with identical length to the video file)						
FORMAT CODEC	MPEG Audio AAC-LC	MPEG Audio AAC-LC				
BITRATE BITDEEP	min. 192 kbps 24-BIT	min. 192 kbps 24-BIT				
SAMPLINGRATE	48 KHz	48 KHz				
CHANNELS	2 Kanäle (stereo) 2 Kanäle (stereo) 8 Kanäle (1+2 dt. Ston, 3-8 Ston, 3-8 Ston, 3-8 Ston)					
VOLUME LEVEL*6	-23 LUFS (+/-1 LUF)	-23 LUFS (+/-1 LUF)				

^{*1} BVOD- & Streaming CTV: Specifies potential broadcast video on demand (BVOD) offers from TV channels as well as offers from streaming portals such as Netflix, Amazon Prime, Disney and others. YouTube is a separate booking option with different requirements (see above). *2ATV: Specified participating channel from Linear TV on the ATV channel (AddressableTV). ATV is also a separate booking option with different requirements. The provision of at least 2 video files is required for use. The above information also applies in cases of cross-screen deliveries (CTV) outside the big screens.

^{*2} Video duration: The above video lengths represent the maximum coverage of inventories in CTV and ATV (without guarantee in individual cases). Restrictive requirements must be taken into account, especially for "streamers" (but not exclusively). When delivering videos shorter than 15s (min. 10s), "potential" deliveries to Amazon Prime (including Freevee) and Disney+ are generally excluded. This also applies when delivering non-exact video lengths (e.g. intermediate length 17s). In cases of intermediate lengths, there will be no "potential" delivery to Netflix in addition to streamers (Prime, Freevee, Disney). Videos longer than 30s must be requested in advance.

^{*4} File weight: Results from the permissible or required bitrate multiplied by the video length. *5 Video hosting in the YT customer account required. + Settings: public or not listed | no true streaming | possible for embedding. *6 Volume: Per EBU-Norm R128

F:NECAST

VIDEO SPOT

3/3

Impression Tracking	The use of 1x1 impression trackers is possible under GDPR and ePrivacy compliance as well as the limitations below			
Limitation (Impression Tracking)	Depending on the platform/inventory provider, only a limited or no selection of tracking providers is accepted. Therefore, it cannot be guaranteed that the "desired" tracker will be available on all advertising spaces. Any counting differences resulting from missing certifications or permissions to measure must be disclosed by the third party provider (this information is usually not shared with us by the measurement service). Furthermore, any type of tracking other metrics than those required for reporting campaign performance, such as user identification, user profiling, user retargeting, or conversion tracking, is not permitted.			
Ad Verification / Validation	The status for ad verification and validation services is strongly dependent on the certification levels of individual services on the respective app inventories, given the current lack of comprehensive standard integrations in the CTV environment. It is expected that measurement results in this area will be inconsistent and fragmented. The verification service used must clarify whether negative or missing measurements are due to actual incidents or whether there are underlying reasons related to certification levels or missing prerequisites for measurement on the respective offerings.			
Billing	Only ad impressions that have been reported through our primary services are relevant for billing. Counting differences can only be discussed if they have been proven and shared by the third party based on valid and comparable data, as well as transparent collection methodology.			
ClickCommand	In the streaming TV environment, ads are generally placed in non-clickable environments. Clicks are therefore not reported. Nevertheless, it is mandatory to provide a landing page (TARGET URL) in order to serve "isolated" clicks. See also QR code (below).			
3rd Party Ad S	erving			
VAST Wrapper (Redirect-Tag)	A physical video file of the highest possible quality must be delivered to ensure requirements of our offerings and limitations of programmatic supply chains. See YouTube exception in Technical Details.			
•	ne advertiser is responsible for the complete declaration of necessary information in writing and, where necessary, by listed below are not exhaustive; additional information may be required depending on the advertising content).			
Pharma	Advertising materials for pharmaceutical products must contain the pharmacist's reference (visual and audio).			
Gambling	Advertising material on the subject of gambling must contain an addiction notice, the "SchleswigHolstein" notice and an age notice.			
Automotive	Sellers must specify the specific consumption values and CO₂ emissions.			
Black bars	Letterboxing and pillarboxing - black borders to adjust aspect ratio - within the provided video source file are not			

Note on advertising for alcoholic beverages

accepted.

General Information	As a rule, advertising for alcoholic beverages may not go on air until after 5 p.m. Stricter restrictions apply to "hard" alcohol (>15% vol.) (see below). Disney and Spielberg content is not advertised with alcohol at all. Allday advertising (at least beer, etc.) is allowed on sports channels
Strong alcohol	Beverages with an alcohol content greater than or equal to 15% vol. may only be advertised after 8 pm. In addition to the above content restrictions, inquiries should be made with individual publishers to determine if there are any other restrictions.

streaming platforms and apps must be agreed in advance, as a separate process will be required.

The integration of a QR code in the video is not allowed for Netflix. Integration into videos for delivery on other

QR-Codes



DOOH	Publisher	File format	Resolution & aspect ration	Spot length	Design notes
	Landscape MP4	 MP4 25 fps codec: h.264 bit rate max. 12 Mbit/s no half images (progressive) without audio track 	1920 x 1080 px, sRGB 16:9	Standard: 10 Sec. • Refer to the insertion order for the spot length • No Title Slates or Blank Frames	 Contents must comply with the directives for the protection of minors. Commercials must be created in the exact resolution of the booked advertising medium. Commercial lengths must correspond to the exact frame of the booked time. Helpful tips can be found here: https://stroeerdigitalgroup.atlassian.net/wiki/spaces/SDGPUBLIC/pages/230393058/Public+Video+Infoscreen+Managed+Program matic+Engl.
	Portrait MP4	 MP4 25 fps codec: h.264 bit rate max. 12 Mbit/s no half images (progressive) without audio track 	1080 x 1920 px, sRGB 9:16	• Refer to the insertion order for the spot length • No Title Slates or Blank Frames	 Contents must comply with the directives for the protection of minors. Commercials must be created in the exact resolution of the booked advertising medium. Commercial lengths must correspond to the exact frame of the booked time. Helpful tips & further requirements can be found here: https://stroeerdigitalgroup.atlassian.net/wiki/spaces/SDGPUBLIC/pages/230556625/Public+Video+Station+Managed+Programmatic+Engl.
	Portrait JPG	• JPG	1080 x 1920 px, sRGB 9:16	Standard: 10 Sec. • Refer to the insertion order for the spot length • No Title Slates or Blank Frames	 Contents must comply with the directives for the protection of minors. Commercials must be created in the exact resolution of the booked advertising medium. Commercial lengths must correspond to the exact frame of the booked time. Helpful tips & further requirements can be found here: https://stroeerdigitalgroup.atlassian.net/wiki/spaces/SDGPUBLIC/pages/3250324381/Public+Video+City+Managed+Programmatic+Engl.



DOOH	Publisher	File format	Resolution & aspect ration	Spot length	Design notes
	Roadside (JPG minimum requirement + Cinegraph (additional)	• MP4, JPG • 25 fps • codec: h.264 • bit rate max. 12 Mbit/s • no half images (progressive) • without audio track • Please notice - Min. font height (not font size!): 30px	672 x 432 Pixel, sRGB AND 576 x 408 Pixel, sRGB	Standard: 10 Sec. • Refer to the insertion order for the spot length • No Title Slates or Blank Frames	Please check the spreadsheet STRÖER ROADSIDE SCREENS for more information. Only still images may be broadcast in the following cities: 672 x 432 Pixel: Dresden, Hanover, Munich 576 x 408 Pixel: Fürth, Ingolstadt, Jena, Cologne, Landshut, Marl, Neuss, Osnabrück, Solingen Guidelines The measured font height of any depicted font must be at least 30 pixels from the baseline (an exception is made in the font height for legally binding notices: here it is exactly 7 pixels) Images that can be confused with traffic lights or traffic signs are not permitted Please also note that traffic light colours (signal red/orange/green) may not be used on a large scale in Cologne. • The commercial length is defined by the order confirmation. • Contents should be accessible in the book time. • Conmercials must comply with the directives for the protection of minors. • Commercials must be created in the exact resolution of the booked advertising medium. • Commercial lengths must correspond to the exact frame of the booked time Further Guidelines and design tips can be found here: https://stroeerdigitalgroup.atlassian.net/wiki /spaces/SDGPUBLIC/pages/3250324130/Pub lic+Video+Roadside+Managed+Programmati c+Engl.



DOOH	Publisher	File format	Resolution & aspect ration	Spot length	Design notes
	Tower (JPG minimum requireme nt + Cinegraph (additional)	• MP4, JPG (Only Cinegraph, Animation or still image. No Videos) • 25, 29,97 und 30 fps • codec: h.264 • bit rate max. 12 Mbit/s • keine Halbbilder (sondern progressiv) • ohne Tonspur • Please notice - Min. font height (not font size!): 30px	336 x 1092 Pixel, sRGB	• Refer to the insertion order for the spot length • No Title Slates or Blank Frames	 Contents must comply with the directives for the protection of minors. Commercials must be created in the exact resolution of the booked advertising medium. Commercial lengths must correspond to the exact frame of the booked time. Helpful tips & further requirements can be found here: https://stroeerdigitalgroup.atlassian.net/wiki/spaces/SDGPUBLIC/pages/3513352193/Public+Video+City+Tower+Managed+Programmatic+Engl.
Video		CTV		See <u>here</u>	
		Online video)	See <u>here</u>	



Display	Mobile Interstitial/ Understitial	See <u>here</u>	
	Halfpage ad	See <u>here</u>	
	Billboard ad	See <u>here</u>	
	Sitebar	See <u>here</u>	
	Superbanner /leaderboard	See <u>here</u>	
	Skyscraper	See <u>here</u>	
	Wide skyscraper	See <u>here</u>	
	Medium rectangle	See <u>here</u>	
	Mobile content ads	See <u>here</u>	
Notes	For X-Channel campaigns, advertising material must be delivered in physical form only.		

Please send the DOOH advertising material at least 7 working days and the CTV and video advertising material at least 14 and 5 working days prior to the start of the campaign to DX_DE_dmo@groupm.com and DX_DE_xaxis_ads@groupm.com.

If you have any questions, please contact the DOOH team at <u>programmatic-operations-de@kineticww.com</u> or for CTV and video support at <u>DX_DE_dmo@groupm.com</u>.